A Python for Future Generations

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Hi, I'm Armin

... and I do Open Source,
lots of Python and SaaS

Flask
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...

… and here is where you can find me

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‘raising awareness’

the grass is always greener somewhere

… what's Python anyway?

Python **is**

whatever cpython does

behavior & stdlib

$$a + b = ?$$

```
a.__add__(b)
```
?

```
type(a).__add__(a, b) ?
```

```
a.__class__.__add__(a, b) ?
```

they are all not
necessarily correct

```
1           0 LOAD_FAST                0 (a)
            3 LOAD_FAST                1 (b)
            6 BINARY_ADD
```

```
which is “obj as num”.add
      or “obj as sequence”.concat
```

gave us unclear behavior
when subclassing builtins

there is no “+” operator

there is PyNumber_Add
and PySequence_Concat

does it matter?

debatable but … kinda?

because
pypy, jython all copy the quirks

because
they want high compatibility

because
users would not use it if it was not compatible

prevents more innovative language changes

Python in 30 Years?

make the python we use

more like the python we teach

it's a common story

python developers
value compatibility

distutils

implements original setup.py

setuptools

monkey patches distutils to
support Python eggs

pip

monkey patches setuptools on the fly to manage python packages

wheel

monkey patches setuptools to build wheels instead of eggs

cffi

monkey patches setuptools and distutils to build extensions

snaek

monkey patches cffi to build
Rust extension modules

the GIL

the only reason removing the GIL
is hard is backwards compatibility

looks like we're not good
at breaking compatibility

our only attempt was
both radical and not
radical enough

future of “scripting” languages

they are here to stay

but they will look different

standards + ecosystem

if we want to be here in 30 years, we need to evolve

where we did well

interpreter code
is readable

ease of compilation

extensibility

flat dependency chains

runtime introspection

what we should probably do

easier and clearer
language behavior

looking elsewhere

JavaScript

Rust

both are new and modern
both learned from mistakes

packaging and modules

packaging and modules

package.json
Cargo.toml

packaging and modules

- metadata is runtime available
- by default no code execution on installation
- (optionally) multiple versions per library
- public vs private / peer dependencies

where are we now?

- we're moving away from `setup.py install`
- pip is a separate tool
- wheels
- multi-version would require metadata access

realistic change?

- we can steal from others
- can target python 3 only if needed

language standard

language standard

- javascript: clarify interpreter behavior
- simplified language subset?
- generally leaner language?
- more oversight over language development

language standard

realistic change?

- maybe micropython and other things can lead the way
- community can kill extension modules for CFFI

unicode

utf-8 everywhere
wtf-8 where needed

unicode

- very little guessing
- rust: operating system string type
- rust: free from utf-8 to os-string and bytes
- explicit unicode character APIs
- **emojis mean no basic plane**

realistic change?

- we would need to kill string slicing
- utf-8 everywhere is straightforward
- kill surrogate-escapes for a real os string?

extension modules

extension modules

more cffi
less libpython

extension modules

realistic change?

- tricky for things like numpy
- generally possible for many uses

linters & type annotations

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babel, eslint, …
typescript, flow, …

linters & type annotations

rustfmt, gofmt, prettier, …

linters & type annotations

realistic change?

- maybe?
- typing in Python 3 might go this way

what you can do!

abuse the language less

```
sys._getframe(N).f_locals['_wat'] = 42
```

```
class X(dict):
```

stop writing non cffi extensions

stop being clever with sys.modules

awareness is the first step

Q&A